Energy Perspectives in IoT Driven Smart Villages and Smart Cities

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Abstract—The Internet-of-Things (IoT) consists of a large number of different and heterogeneous devices under one umbrella. Building a typical architecture for the devices used in IoT is a challenge due to the involvement of a vast number of devices, lavers, protocols, middleware, and software. The sensors in IoT have to monitor the activities regularly, making the end node devices energy hungry. Traditional fixed batteries get drained out in limited time, requiring continuous replacement, thereby increasing the budget. This article focuses on consumer technologies in the perspective of IoT computing targeted for smart villages and smart cities. The article discusses security-by-design (SbD) concepts in the energy harvester technologies for sustainable and secured IoT with uninterrupted energy resource smart villages and smart cities.

I. INTRODUCTION

The key features, such as instrumentation, intelligence and interconnection (3Is) of smart cities are provided by the Internet-of-Things (IoT) [1], [2]. While smart cities concept has been practiced for the last decade, the new concepts of smart villages on a smaller scale as well as smart states and smart countries on a bigger scale are evolving for the same reason, i.e. better utilization of man-made and natural limited resources. IoT integrated with physical systems make the cyber-physical systems (CPS) which are essentially individual smart components like smart agriculture (agriculture CPS), smart healthcare (healthcare CPS), and smart transportation (transportation CPS). A combination of



Fig. 1: Overview of IoT Computing - A Critical Need for Smart Villages and Smart Cities [3].

these CPS of different sizes and varieties are ingredients of the system-of-systems like smart villages, smart cities, or smart countries.

The IoT paradigm that leads to CPS (see Figure 1) is crucial in improving efficiency of various physical components [3]. The efficient use of public resources and enhanced quality of services to the citizens driven by IoT/CPS reduces the operational cost in specific components of smart villages and smart cities [2]. There are many elements including sensors, communication protocols, machine learning models, and embedded devices which build an IoT node (i.e. a Thing) [4]. To provide a continuous power supply to the sensors is a challenge, and can be addressed by low power designs [3]. The use of batteries for energy supply leads to increase in budget as well as limits its usage/life time. The natural resources can be used for energy harvesting to mitigate this problem.

II. SMART CITIES AND SMART VILLAGES -BROAD PERSPECTIVES

A. Smart Cities

The smart cities around the globe are making strong progress as it is expected that 70% of the world population will live in the city by 2050. It relates the key industries with the service sectors as smart governance, smart utility, smart mobility, smart buildings, and smart environment [5]–[7]. The physical, social, and business infrastructures can have enhanced performances by using IoT and AI driven data analytics smart cities. The challenges of smart cities include design and operation cost, energy requirements, big data analytic, security and privacy issues, and disaster resilience [1].

B. Smart Villages

Smart village concept that combines renewable energy and community-based education can have impact on estimated 940 million population worldwide [8]. The smart villages exhibit certain characteristics which may have some commonalities with smart cities, but also some distinctly different (see Figure 2) [9]. Various technologies, such as information and communication technology (ICT), geography information system (GIS), IoT-cloud, IoT-edge, and remote sensing can be effectively utilized in building a smart village.



Fig. 2: Essential Requirements in a Smart Village.

A variety of consume technologies including sensors, actuators, cameras, drones, robots, medical devices, and agro-devices, can be involved in automating decision-making in the smart village components such as smart energy, smart agriculture and smart healthcare. Solar panels can be installed in the roofs for renewable energy [9]. A smart and robust mobility system can be enhanced by using smart transportation and logistics infrastructure to link the rural and urban areas. Smart classrooms can be built for effective use of leaning materials and sharing of knowledge with experts. The smart healthcare can be used to reach remote places, and citizens in villages can benefit from it. Waste materials can be used to generate energy in the form of gas, fuel, fertilizers, and it helps in generation of revenue. Water harvesting can fulfill the demands for drinking water as well as for agriculture. The crafts are mainly part of villages and have a high demand in urban areas; more training and production can be targeted for its marketing [10]. The smart villages can be a reality using numerous sensors in IoT and their energy requirement is a crucial parameter for sustainability.

C. Challenges for Sustainable IoT

There are many challenges alongwith opportunities that arise in building sustainable smart villages and smart cities.

1) Selected Challenges:

High Energy Requirement: High energy requirement is a challenge that any smart city and smart village needs to handle. The energy requirements of the cities is as much as 70% of worlds total requirements and it will be worse with the population migration to cities [1], [11]. Various components of the smart cities including the bigdata computational resource consume significant amount of energy. The continuous monitoring and transmission of data to the control room need an uninterrupted power supply [12]. To cater to the power requirement using fixed energy resource like battery is a limitation [13]; thus, natural energy scavenging and harvesting techniques should be investigated.

Security and Privacy: The privacy and security is the most crucial aspect in a smart cities scenario [14], [15]. The refurbished hardware are nowadays becoming a threat to consumer electronics products. It needs to secure designs with privacy intact.

2) Tradeoffs through Optimization:

Energy and Cost: Computational resources as well data transmission networks need a lot of energy. The edge node can be made self-sustainable by scavenging natural energy to power the edge nodes [15], [16] instead of using fixed batteries.

By adopting optimized methods at each layer of computation, the cost factor can be minimized.

Latency and Bandwidth: The operation latency is not only due to the computation, but the network path also contributes to it specifically when processing is performed at the IoT-cloud. The computations can be performed near the user to reduce the communication latency, which is the essence of edge/fog computing [17], [18]. Higher bandwidth allocation at the edge and pre-processing of data can reduce traffic to the IoT-cloud.

D. Collaborative IoT-Edge Computing for Smart Services and Components

IoT-edge or fog computing is decentralized IoTcomputing as compared to IoT-cloud computing which is centralized [17], [19]. Collaborative edge computing connects the IoT-edges of multiple organizations that can be near or far from each other, thus providing bigger computational capability at the edge [20], [21]. Collaborative edge computing can effective for a variety of smart services and components in both smart cities and smart villages (see Figure 3).



Fig. 3: Collaborative Edge can have significant applications in both smart villages and smart cities.

1) Smart Energy: Priorities can be set for emergency activities if energy storage and consumption are known in advance [22]. The photovoltaic panels can be installed in infrastructures to meet the energy demands in the cities [12], [16], [23]. The street lighting plays a significant contribution to the energy consumption of the whole city. Various parameters including, time of the day, weather condition, and human/object presence can be monitored for efficient lighting use under "smart street lighting" [24]. The smart poles (new solar cell enabled electric poles) with failure detection mechanisms can be installed within the city to cater to these issues.

2) Waste Management and Air Quality: Waste management is an essential aspect in smart cities that involves the cost and storage of garbage in landfills. The use of an intelligent waste collector, which ultimately manages the load of the container, and directs the collector vehicle route to save cost and speed up the recycling process [2]. The use of renewable energies can reduce the pollution level in cities and improve air quality.

3) Smart Transportation: IoT sensors can be placed in cities to find an appropriate place to facilitate transportation [25], [26], which may ensure less carbon emission from vehicles and less traffic. Near field communications (NFC) can be used to identify slots for parking and occupancy. The proper linking of the transport system as road, air, water, and rail transport with each other boosts economy [27]. Protected paths for cycling and walking can be made for citizens. All electric vehicles with charging capability and battery capacity suitable for a range of vehicles needed for smart villages and smart cities can be effective to reduce dependence on fossil fuel as well as corresponding air pollution (See Figure 4) [28].



Fig. 4: Mix-energy source charging of electric vehicles [28].

4) Smart Healthcare: The use of IoT in healthcare called as the internet of medical things (IoMT) helps a large number of patients to be diagnosed, and queue from hospitals can be reduced [29], [30]. The smart healthcare is built healthcare Cyber-Physical System (H-CPS) by using IoMT, AI models and electronic health records (EHR).

5) Smart Home: Various appliances in smart homes are energy hungry and smart consumption is key to keep the energy cost low [1]. The connection

of a wireless module to existing equipment will not make it smart. There must be intelligent decision on various aspects of home including air-conditioning temperature, appliance usage duration and lighting, for smart consumption and even harvesting of energy. In this regard, processing at the edge is beneficial [4].

6) Noise Monitoring and Traffic Congestion: Sound detection sensors with cameras can be placed in cities to identify the noisemaker in the cities. GPS enabled vehicles database ensures the citizens to get the easiest route [6].

7) Structural Health of Buildings: Proper maintenance and monitoring of the conditions of the buildings is possible in smart cities by using IoT sensors placed in the buildings for monitoring parameters, which provides a robust database of the environmental conditions for analysis and actions [6], [31].

E. Smart Villages versus Smart Cities

Table I depicts the practical requirements and features involved in harmonizing services in a smart villages and smart cities.

III. ENERGY MANAGEMENT IN IOT FOR SMART VILLAGES AND SMART CITIES

The global energy harvesting (EH) market will grow to US\$4.4 billion by 2021 (see Figure 5a and Figure 5b) [32], [33]. Consumer electronics cover the maximum share of the global EH market. Industrial and wireless sensor networks (WSNs) experience the fastest growth amongst energy harvesting sectors. To be ubiquitous and self-sustainable, IoT needs sensor technology, which exhibits some properties as maintenance free, scalable, supports Mobility, low cost, long lifetime, flexible, environment friendly, and sustainable. Energy harvesting or scavenging aims to transduce ambient energy into electrical energy targeting sensors, and selfpowered hardware towards battery-less IoT. The reclaiming of energy can be termed as energy scavenging while generating energy is called as energy harvesting.

A. Energy Scavenging

Energy scavenging is mostly hunting of sources that can be reused further (see Figure 6a). It is reclaimed from natural sources and from the unused portion of the energy that is dumped [34], [35]. It happens on a small scale. It reduces some percentage of the burden of the main system in terms of activity and cost. It is done for a specific purpose to achieve sustainability. Energy scavenging is ideal for the sensors placed in proximity to the machinery as industrial equipment, household appliances, and vehicles.

B. Energy Harvesting

Energy harvesting is a complete process, and full of activities to use, and storing the energy scavenged from natural resources (see Figure 6b). It happens on a large scale. It is done for particular or multiple purposes of fulfilling the power demands. Energy harvesting technologies are the basics in enabling the realization of zero power in wireless sensors, and implementing the IoT and manto-machine (M2M) communication [36]. Table II presents the energy sources available for powering IoT and Table III has the power density information of various sources.

C. Energy Harvesting from Natural Resources

The energy is a limited resource of paramount importance to make a device active for an infinite period in a smart village and city. Energy harvesting from natural resources like solar, wind, piezoelectric, and thermoelectric [12] can be effectively used for powering IoT. The energy harvesting mainly deals with energy generation (source), conversion (using a transducer), storage (for use at a later time), and distribution (delivering it efficiently to the required component) [15], [39].

The energy/power requirement in a sensor based environment is increasing. It will increase further if the computation to be performed at the sensors using IoT-end devices. Fixed batteries are not a permanent solution to fulfill the energy demand of the power-hungry sensors. The power requirement and cost restrictions lead researchers to scavenge energy from natural resources. The energy can be used directly or stored in batteries/supercapacitors for blackout periods.

| Services in | Services in | Communication Type | Energy Source | Feasibility |
|---------------|----------------|------------------------------|------------------------|------------------------------|
| Smart City | Smart Village | | | |
| Waste | Waste | WiFi, Sigfox, Neul, | Battery Powered and | Feasible but smart garbage |
| Management | Management | LoRaWAN | Energy Harvesting | containers adds in cost |
| Air Quality | Smart Weather | BLE, ZigBee, 6LoWPAN, | Solar Panels, Battery | Feasible |
| Monitoring | and Irrigation | WiFi, Cellular, Sigfox, | Power and Energy Har- | |
| | | LoRaWAN | vesting | |
| Smart | Smart Surveil- | BLE, WiFi, ZigBee, Cellular, | Battery Power and En- | Feasible but additional sen- |
| Surveillance | lance | Sigfox, LoRaWAN | ergy Harvesting | sors needed |
| Smart Energy | Smart Energy | ZigBee, Z-Wave, 6LoWPAN, | Power Grid, Solar | Feasible |
| | | Sigfox, LoRaWAN | Power, Wind Power, | |
| | | | Energy Harvesting, and | |
| | | | Energy Scavenging | |
| Smart Light- | Smart | WiFi, ZigBee, Z-Wave, Sig- | Power Grid, Solar | Feasible |
| ing | Lighting | fox, LoRaWAN | Power, Energy | |
| | | | Harvesting | |
| Smart Health- | Smart Health- | BLE, Bluetooth, WiFi, Cellu- | Power Grid, Battery | Feasible |
| care | care | lar, Sigfox | Power and Energy | |
| | | | Harvesting | |
| Smart Educa- | Smart Educa- | LR-WPAN, WiFi and Ethernet | Power Grid, Battery | Feasible |
| tion | tion | | Power and Energy | |
| | | | Harvesting | |
| Smart | NA | Z-Wave, WiFi, Cellular, Sig- | Power Grid, Solar | Feasible |
| Parking | | fox, LoRaWAN | Power,Energy | |
| | | | Harvesting | |
| Structural | NA | BLE, WiFi, ZigBee, 6LoW- | Power Grid, Solar | Easy integration and en- |
| Health | | PAN, Sigfox | Power, Battery Power, | ergy harvesting can be ben- |
| Monitoring | | | Energy Harvesting, | eficial to fulfill power re- |
| | | | Energy Scavenging | quirement |
| Noise Moni- | NA | 6LoWPAN, WiFi, Cellular | Battery Power, Energy | Sound pattern identifica- |
| toring | | | Harvesting, and Energy | tion is a bottleneck |
| | | | Scavenging | |
| NA | Smart Farming | BLE, Bluetooth, WiFi, 6LoW- | Power Grid, Battery | Feasible |
| | | PAN, Sigfox, LoRaWAN | Power and Energy | |
| | | | Harvesting | |
| NA | Smart Diary | Bluetooth, WiFi, ZigBee, | Power Grid, Battery | Feasible |
| | | 6LoWPAN, LoRaWAN | Power and Energy | |
| | | | Harvesting | |

TABLE I: Service Specifications in a Smart Village and Smart City.



Fig. 5: Energy Harvesting Market Scenario.



(a) Energy Scavenging from Vibration Machinery for Sustainability in Smart City



(b) Energy Harvesting for Sustainability in Smart Villages

Fig. 6: Energy Scavenging versus Energy Harvesting.

TABLE II: Energy harvesting from nature sources to provide self-powered nodes.

| Energy Type | Energy Source | |
|------------------------|----------------------------------|--|
| Mechanical Energy | Vibrations or Deformations | |
| Thermal Energy | Points at different temperatures | |
| Solar or Light Energy | Sun or artificial light can be | |
| | harvested with photo diodes | |
| Acoustic Energy | Energy Harvested with MEMS | |
| Electromagnetic Energy | Energy harvested with anten- | |
| | nas | |

D. Energy Storage: Battery versus Supercapacitor

Batteries can store more energy in a given weight and volume and have better energy density. Supercapacitors can charge very quickly and have improved power density, thus, saving more energy. Supercapacitors are the preferred element for high energy storage applications that requires high-

TABLE III: Different energy harvester with power densities [37], [38].

| Energy Har- | Power Densities | Power Densities |
|-----------------|---------------------|------------------|
| vester | (Indoor Conditions) | (Outdoor Condi- |
| | | tions) |
| Solar Panel | $100\mu W/cm^2$ | $10mW/cm^2$ |
| Wind Turbine | $35\mu W/cm^2$ | $3.5mW/cm^2$ |
| Generator | | |
| Thermal elec- | $100\mu W/cm^2$ | $3.5mW/cm^2$ |
| tric Generator | | |
| Electromagnetic | $4\mu W/cm^3$ | $800 \mu W/cm^3$ |
| Generator | | |

voltage and high-current drive. They are suited for a broad range of applications such as IoT, consumer products, white goods, office automation, long term battery backup and energy harvesting. Table IV presents a comparative perspective of the performances of energy storage elements in IoT.

TABLE IV: Battery versus Supercapacitor [13],[40].

| Features | Li-ion Batteries | Supercapacitors |
|-------------------|------------------|------------------|
| Voltage of a Cell | 3.6 | 2.7-3.3 |
| (V) | | |
| ESR (mW) | 500 | 40-300 |
| Charging Time | Hours | Few Seconds |
| Power Density | 1500 | 3000-40000 |
| (W/kg) | | |
| Efficiency (%) | 75-90 | 98 |
| Life (years) | 5-10 | 10-18 |
| Bio Compatibility | No Harsh Chem- | Harsh Chemicals |
| | icals | |
| Risk of Explosion | Yes | No |
| Energy Harvest- | Less Preferred | Widely Preferred |
| ing | | |
| Ageing | More Affected | Less Affected |

IV. SECURITY-BY-DESIGN (SBD) IS KEY FOR SUSTAINABLE IOT IN SMART CITIES

A. Security-by-Design (SbD)

Security is an equally critical concern as the energy in IoT or CPS. Security aspects include identifying and authentication of hardware, preventing invasive or semi-invasive attacks, and detecting refurbished (counterfeited) hardware from the obsolete information. The energy requirement of the sensors in IoT is continuous, which leads to harvesting energy from natural resources to fulfill the demand. A new design paradigm called Securityby-Design (SbD) or Secure-by-Design (SbD) has been envisioned that handles security at the early stages of design phases while taking care of energy aspects so that retrofitting to provide security is not needed [41]. SbD ensures device, system and data security in various components IoT and CPS (See Figure 7).

B. Our Eternal-Thing: Secure Energy-Harvesting for Sustainable IoT

We introduced an unique hardware component called "Eternal-Thing" for sustainable IoT using the



Fig. 7: Security-by-Design or Secure-by-Design (SbD) in CPS to integrated security during design phase while avoiding retrofitting [41].

principle of SbD [15]. It is a fact that the attacks on the energy harvesting hardware by an adversary can lead to damage to the sensors and denial of services. The hardware security is an important criterion, as the EHS chip after fabrication has to deploy in different locations. Eternal-Thing can have the physical unclonable functions (PUF) to provide secutity which are designed by re-utilizing available oscillators of EHS (see Figure 8) [15]. Eternal-Thing can also have other mechanisms such as hardware Trojan resilience built in for its security. Thus, the Eternal-Thing has capability to power itself from the solar energy while providing security continuously as long as possible for a sustainable IoT or CPS of smart villages and smart cities [3].



Fig. 8: Our Vision of Eternal-Thing - Secure Energy-Harvesting for Sustainable IoT [15].

C. Eternal-Thing 1.0 - Security with PUF

An instance of Eternal-Thing, Eternal-Thing 1.0 deploys PUF as security primitive that generates the keys from the inherent nanoelectronic manufacturing process variations [15] (see Figure 9). The key from the RO-PUF is used to trigger the RO of EHS, once it is powered ON. The PUFs can be designed from the existing modules of EHS, which indicates that the area overhead due to additional PUF module can be lowered. The PUFs are designed to generate a 128-bit secret key, which is used to trigger different modules of Eternal-Thing. In a specific implementation of Eternal-Thing 1.0, for the solar input is in the range of 1-1.55 V and maximum power point (MPP) at 1.22 V, the output voltage is in the range of 3-3.55 V. The metal insulator metal (MIM) capacitors are used in designing the converter. The load for the EHS is designated with a 200 k Ω resistor and a 33 mF supercapacitor. The Eternal-Thing 1.0 has power specifications within the ultra-low-power realm.



Fig. 9: Eternal-Thing 1.0 - EHS Security with PUF in an IoT Smart Node [15].

D. Eternal-Thing 2.0 - Hardware Trojan Resilience

Our research on Eternal-Thing is on going to integrate more security features right during the early design phases as per SbD principle. The reliability can be explored in terms of intentional aging of circuits and use a specific Trojan to affect the EHS module. These reliability issues and their appropriate mitigation techniques are essential. Although different Trojan attacks are possible, the EHS architecture is more sensitive to A2 based Trojan due to the presence of counter in the design. A2 is a specific analog hardware Trojan that uses capacitors, which charges from the nearby values in wires as they transition between digital logic values [42]. It will affect the EHS performance drastically. Proper mitigation techniques should be adopted that uses aging tolerant and Trojan detection circuits to cater to various Trojans like intentional increase in temperature and A2, for designing Trojan resilient IoT (see Figure 10).



Fig. 10: Eternal-Thing 2.0 - EHS with Trojan Resilience Design in an IoT Smart Node.

V. CONCLUSIONS AND FUTURE DIRECTIONS

IoT has a vast application in smart villages and smart cities. The usage of new consumer technologies for the betterment of society put a lot of burden on the IoT-cloud and communications network. The complete computing at the IoT-cloud makes the decision, and its implementation more complicated and time-consuming. The IoT-edge/fog computing reduces the computational complexities at the IoT-cloud and reduces energy and latency in communication networks. The edge computing involves many sensors for gathering information, and have to be ON for a more extended period. The natural energy harvesting is an effective way to mitigate the energy-related issues in IoT for sustainability rather than using fixed batteries. A state of art energy harvesting system alongwith builtin security mechanisms is critical to power several sensors in the smart village and smart city for sustainable IoT. Thus secure-by-design (SbD) and/or privacy-by-design (PbD) mechanisms can be deployed for sustainable IoT for smart villages and smart cities.

In the future, SbD/PbD principles will be deployed for overall design optimization of IoT and CPS, not just at the IoT-end and IoT-edge. Novel concepts will be investigated to bring consumer electronics gadgets that will be secure by design to fill the gap in the functioning of things from edge to cloud. Cost factor of the design and operation of the sustainable IoT for its applications in smart villages is an added constraint for the design flow.

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